

WHAT IS STEAMPUNK?

Steampunk combines nostalgia for Victorian aesthetics with creative technology to create a genre of science fiction literature that has influenced movies, television, fashion, and design.

Steampunkers are Makers, embracing a do-it-yourself philosophy and crafting items & clothing from found gears, clockworks, metals, etc. Stories are often speculative fiction or alternate histories which use steam and clockwork technology to emulate modern electronics; using the palette of brass and wood instead of chrome and plastic. Other touchwords include retro-futurism, neo-Victorian, and techno-fantasy. Related genres are weird west, cyberpunk and gaslamp fantasy/romance, among others.

The titles in this list come from the JMRL collection and inhabit many of these sub-genres and more, all touching on various aspects of the steampunk aesthetic. Check them out and visit a world where the future meets the past!

CLASSICS said to influence the genre

A Connecticut Yankee in King Arthur's Court, by

Mark Twain. F Twain

Frankenstein, or, The Modern Prometheus, by

Mary Shelley. F Shelley

Journey to the Centre of the Earth, by Jules

Verne. F Verne

20,000 Leagues Under the Sea, by Jules

Verne. F Verne

The work of H. G. Wells. Try *Seven Science*

Fiction Novels. F Wells

GRAPHIC NOVELS AND MANGA

Fullmetal Alchemist. Hiromu Arakawa ; YA

PB Arakawa

Hatter M, vols. 1 & 2, by Frank Beddor. YA

Beddor (see also *The Looking Glass Wars*)

The League of Extraordinary Gentlemen.

Vol. 1, 1898, by Alan Moore, et al. YA

Moore

Return of the Dapper Men, by Jim McCann

and Janet Lee, J McCann

Ruse, by Mark Waid, et al. YA Waid

Vol. 1 – Enter the Detective

Vol. 2 – The Silent Partner

DVDs

20,000 Leagues Under the Sea (1954)

Around the World in 80 Days (1956)

Fullmetal Alchemist

The Golden Compass

A Series of Unfortunate Events

Sherlock Holmes (2009)

The Time Machine (2002)

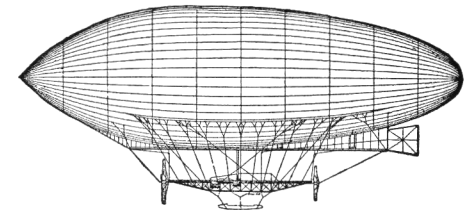


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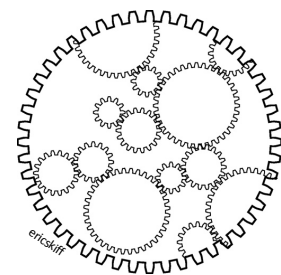
grow. learn. connect.

MD/AG 5/2011



Try Some STEAM PUNK

a list of books
for every age



Jefferson-Madison Regional Library

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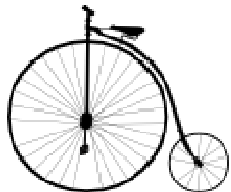
FOR KIDS

The Kronos Chronicles, by Maries Rutkoski. J Rutkoski
The Cabinet of Wonders
The Celestial Globe
Clockwork; or, All Wound Up, by Philip Pullman.
J Pullman
The Clockwork Three, by Matthew J. Kirby. J Kirby
Fergus Crane, by P. Stewart & C. Riddell. J Stewart
The Invention of Hugo Cabret, by Brian Selznick.
J Selznick
The Looking Glass Wars, by Frank Beddor. J Beddor
followed by *Seeing Redd* and *ArchEnemy*
(see also *Hatter M*, under Graphic Novels)
The Nine Pound Hammer, by John Claude Bemis.
J Bemis
Candle Man series, by Glenn Dakin. J Dakin
The Society of Unrelenting Vigilance
The Society of Dread
Star Jumper: Journal of a Cardboard Genius, by
Frank Asch. J Asch

PICTURE BOOKS

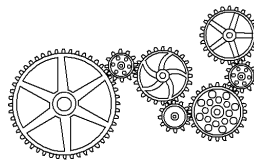
appealing to a steampunk aesthetic

And the Train Goes..., by William Bee; JP Bee
The Cat Who Wouldn't Come Inside, by Cynthia
von Buhler; JP Buhler
The Three Golden Keys, by Peter Sis; JP Sis
The Mysteries of Harris Burdick, by Chris Van
Allsburg, JP Van Allsburg
The Wreck of the Zephyr, by Chris Van Allsburg,
JP Van Allsburg
Flotsam, by David Wiesner. JP Wiesner
Sector 7, by David Wiesner. JP Wiesner
The Dumpster Diver, by Janet Wong; JP Wong



FOR TEENS

Clockwork Angel, by Cassandra Clare. YA Clare
Airman, by Eoin Colfer. YA Colfer
The Foundling's Tale, by D. M. Cornish. YA Cornish
The Foundling
Lamplighter
Factotum
Airborn, by Kenneth Opper. YA Opper
followed by *Skybreaker* and *Starclimber*
The Golden Compass, by Philip Pullman. YA Pullman;
followed by *The Subtle Knife* and *The Amber Spyglass*
The Thirteenth Child, by Patricia C. Wrede. YA Wrede
Larklight, by Philip Reeve, YA Reeve
followed by *Starcross* and *Mothstorm*
The Hunchback Assignments, by Arthur Slade. YA Slade;
followed by *The Dark Deeps*
The Hungry City Chronicles, by Philip Reeve YA Reeve
Mortal Engines
Predator's Gold
Infernal Devices
A Darkling Plain
Fever Crumb (prequel)
Magic Under Glass, by Jaclyn
Dolamore. YA Dolamore
Leviathan, by Scott Westerfeld. YA Westerfeld
followed by *Behemoth*



FOR ADULTS

Against the Day, by Thomas Pynchon. F Pynchon
Books set in the Bas Lag universe, by China Mieville SF Mieville
Perdido Street Station
The Scar
Iron Council
Novels of The Company, by Kage Baker SF Baker
In the Garden of Iden
Sky Coyote
Mendoza in Hollywood
The Graveyard Game
The Diamond Age, by Neal Stephenson. SF Stephenson
Dreadnought, by Cherie Priest. SF Priest

The Dream of Perpetual Motion, by Dexter Palmer.
SF Palmer
The Glass Books of the Dream Eaters, by Gordon
Dahlquist. F Dahlquist
The Kingdom of Ohio, by Matthew Flaming. F
Flaming
Shooting the Sun, by Max Byrd. F Byrd

RELATED NONFICTION

*The Difference Engine: Charles Babbage and the
Quest to Build the First Computer*, by Doron
Swade. 681.145 Swade
*Dr. Eckener's Dream Machine: the Great Zeppelin
and the Dawn of Air Travel*, by Douglas
Botting. 629.133 Botting
The Giant Airships, by Douglas Botting and the edi-
tors of Time-Life Books. 629.13 Botting
H. G. Wells, by Christopher Martin. 92 Wells
Jules Verne: Portrait of a Prophet, by
Russell Freedman. J 92 Verne
*The Most Powerful Idea in the World: a Story of
Steam, Industry, and Invention*, by William
Rosen. 909.81 Rosen
*Thread Across the Ocean: the Heroic Story of the
Trans-Atlantic Cable*, by John Steele Gordon.
384.1 Gordon
*The Victorian Internet: the Remarkable Story of the
Telegraph and the Nineteenth Century's Online
Pioneers*, by Tom Standage, 384.1 Standage
*Victorian Treasures: an Album and Historical Guide
for Collectors*, by Carol McD. Wallace 745.1
Wallace
The Way Things Work, by David Macaulay. 600
Macaulay
Who Said There's No Man on the Moon?, a Story of
Jules Verne, by Robert Quackenbush. J 92
Verne